IoT on Tinker Cad

Edited By

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TINKER CAD

- In the world of 3D modeling, Tinkercad has established itself as a worthy introduction to computer-aided design (CAD). It's a free and intuitive web-based CAD program that anyone can use. In fact, if you want to get started with Tinkercad, we even have a beginner's tutorial to get you going.

- Recently, Tinkercad has introduced something new: An expansion to include circuits in its design capability called Tinkercad Circuits. This brings a whole new side to Tinkercad, revolving around simulating circuits with Arduino.

- Arduino is an open-source electronic prototyping platform that also sells microcontrollers. Tinkercad Circuits allows anyone to virtually create and program Arduino projects without the need for physical hardware.

- In this article, we'll be showing you how to program a basic Arduino in Tinkercad, but first, let's take a closer look at the new capabilities Tinkercad Circuits offers.

Use Any Type of Web Browser for Create a New Account or Login Account in TINKER CAD

Chrome
Google Inc.
Available for all popular operating systems

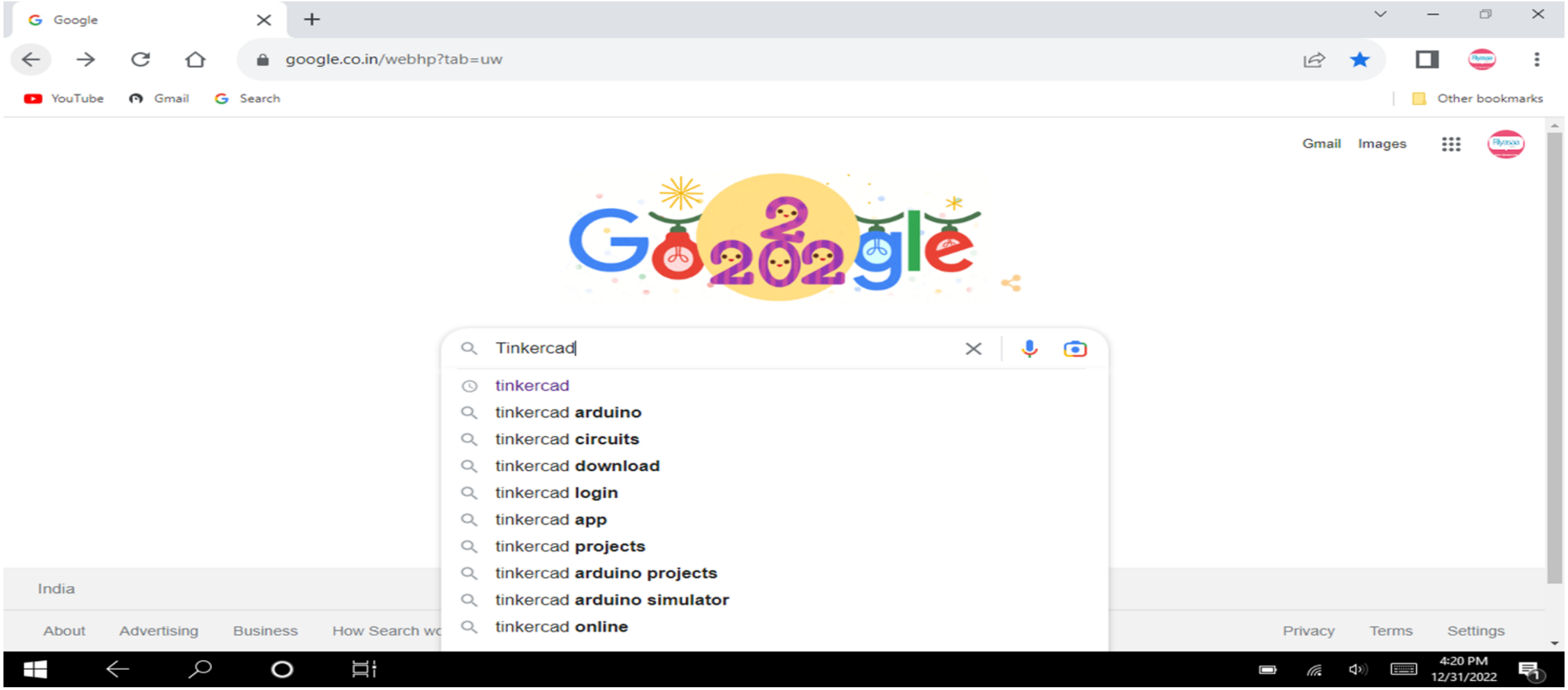
Firefox
Mozilla Corporation
Available for all popular operating systems

Safari
Apple Inc.
Mac OS and iOS

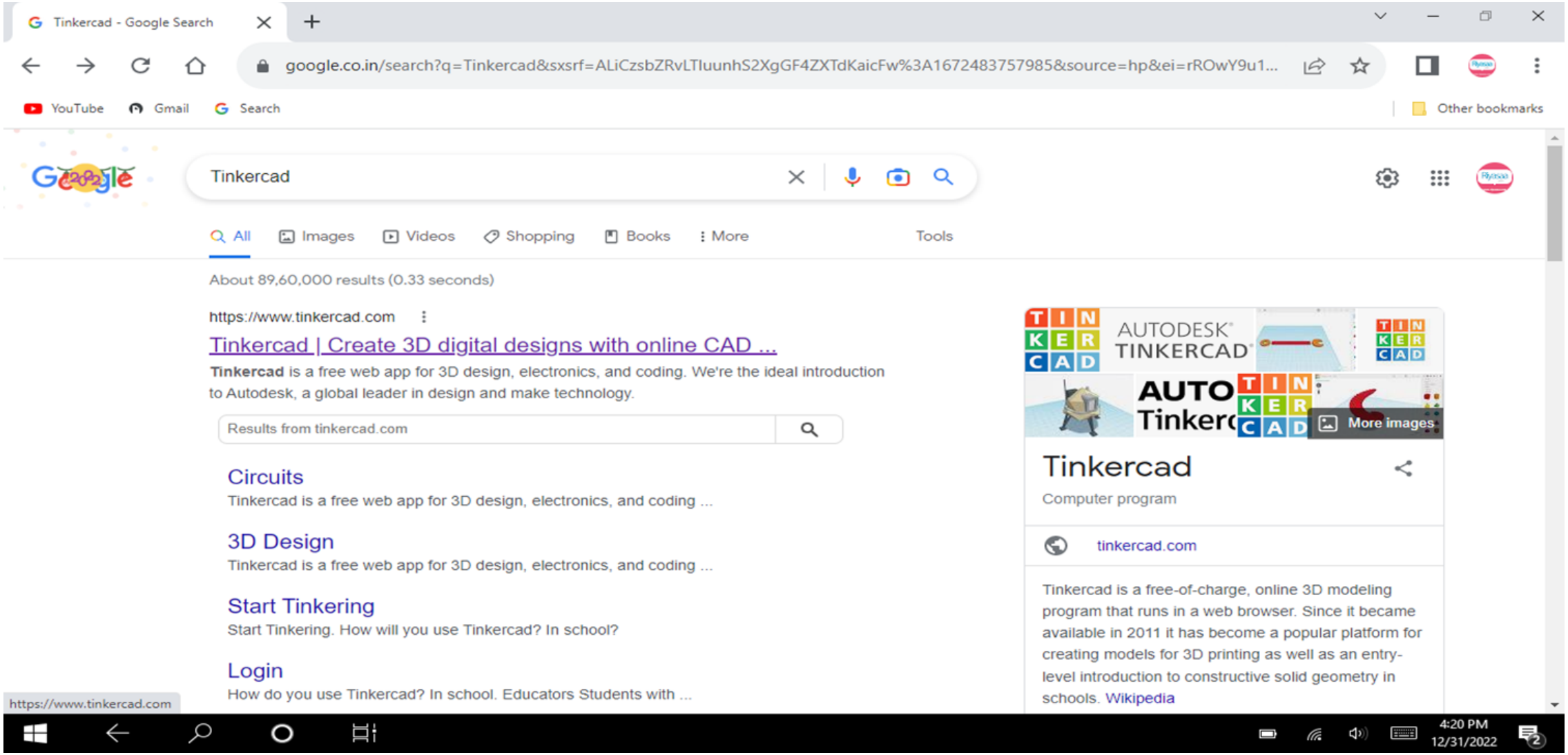
Edge
Microsoft
Windows 10, Windows Mobile & Xbox One. Edge replaces Internet Explorer.

Opera
Opera Software
Available for all popular operating systems

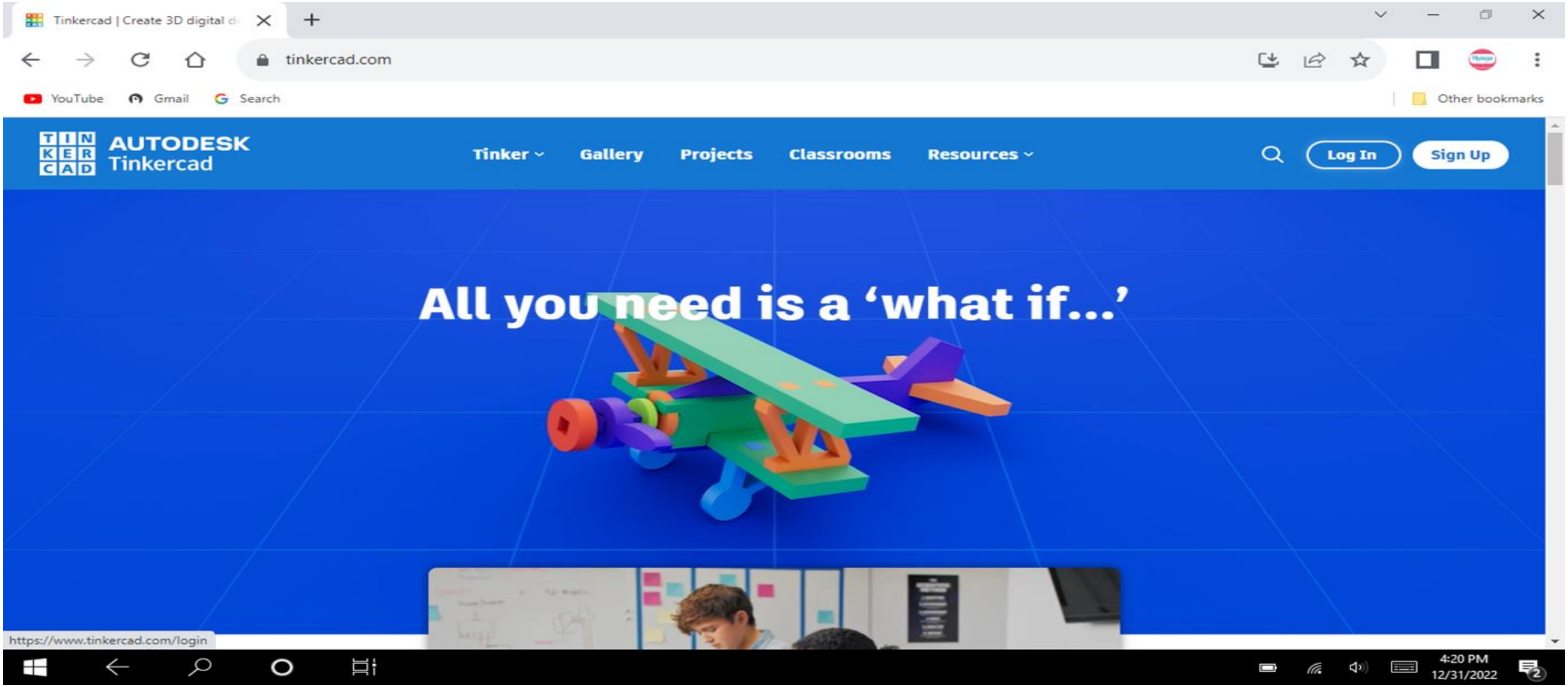
Search TINKER CAD or https://www.tinkercad.com/ in Web Browser



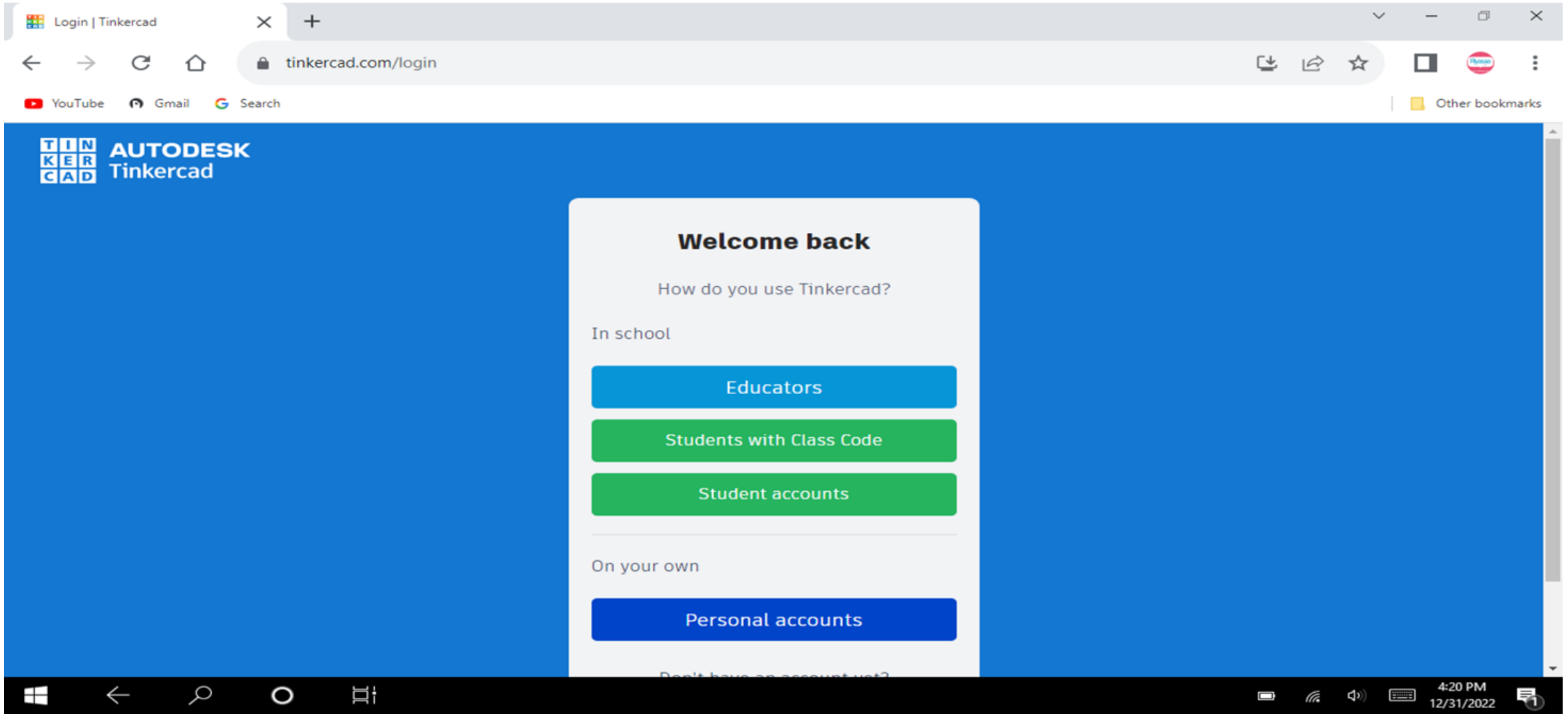
Click and Enter Into TINKER CAD



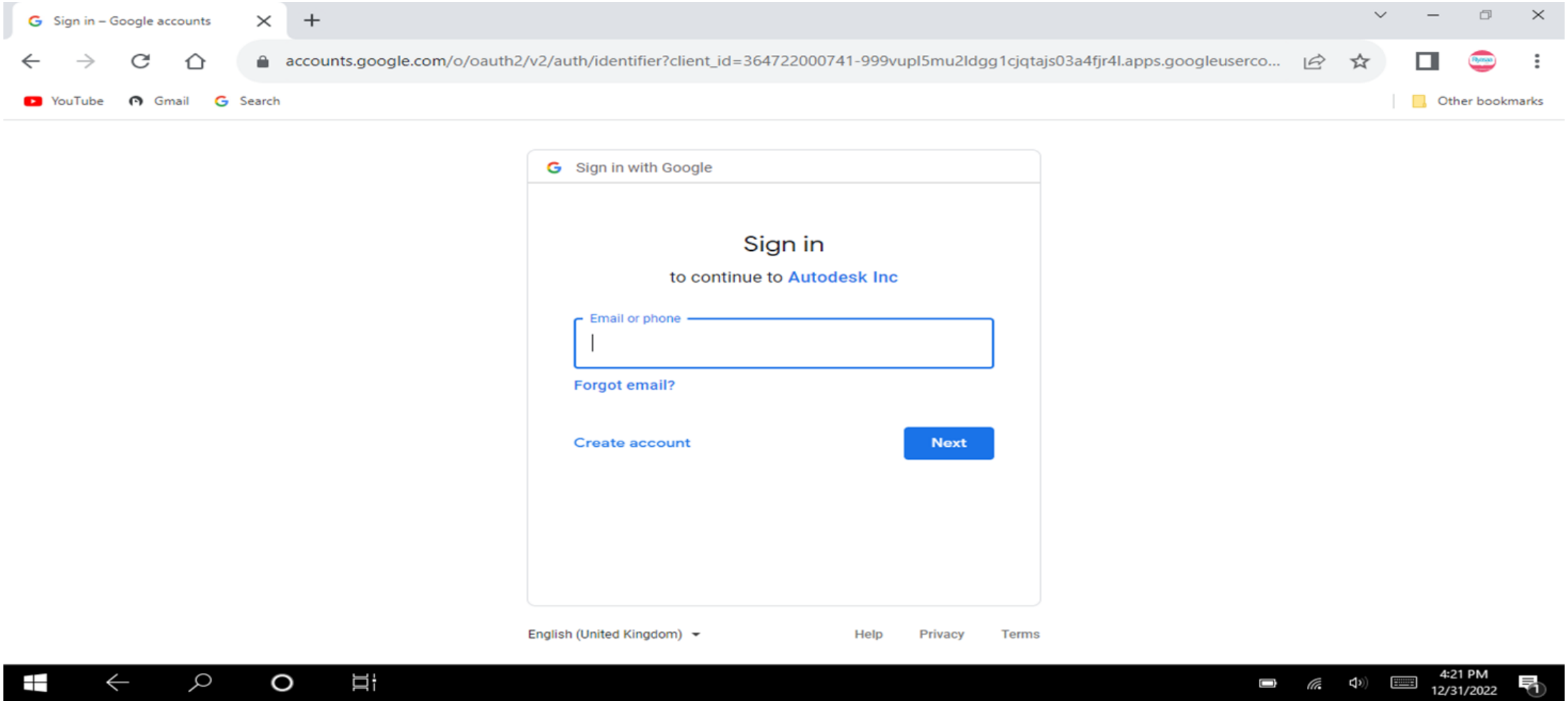
CREATE A NEW ACCOUNT IN TINKER CAD



Select Student Accounts



Sign in Gmail Id



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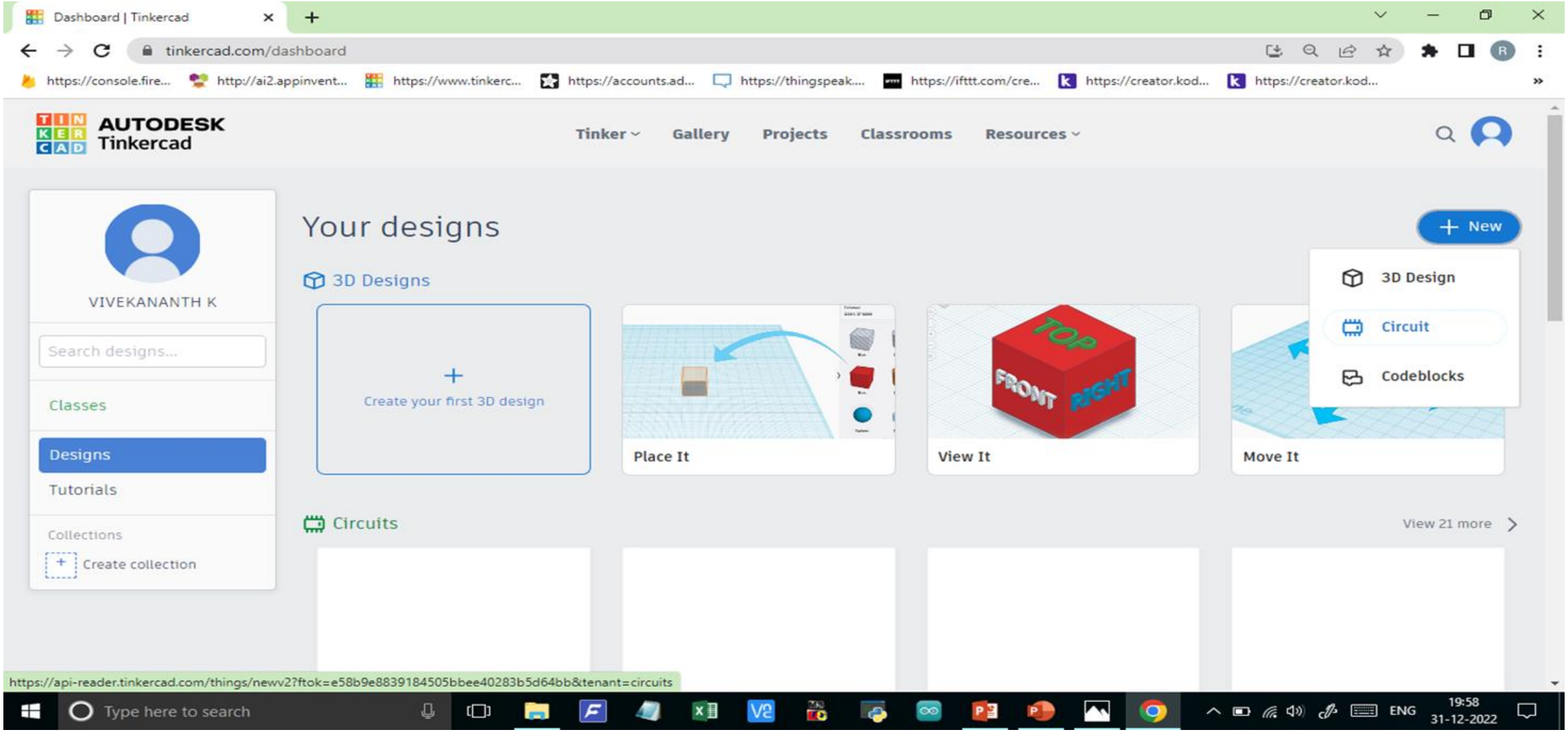
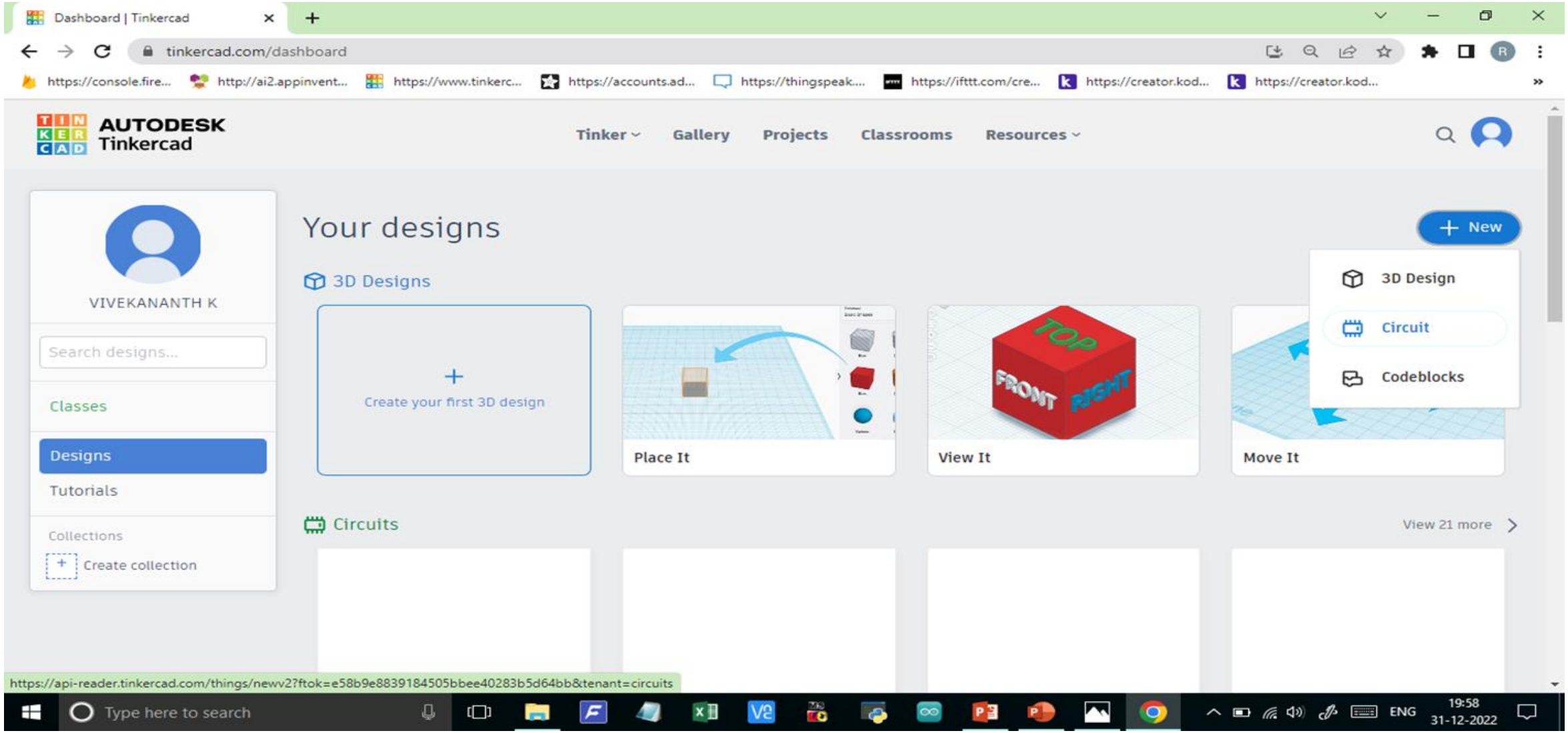
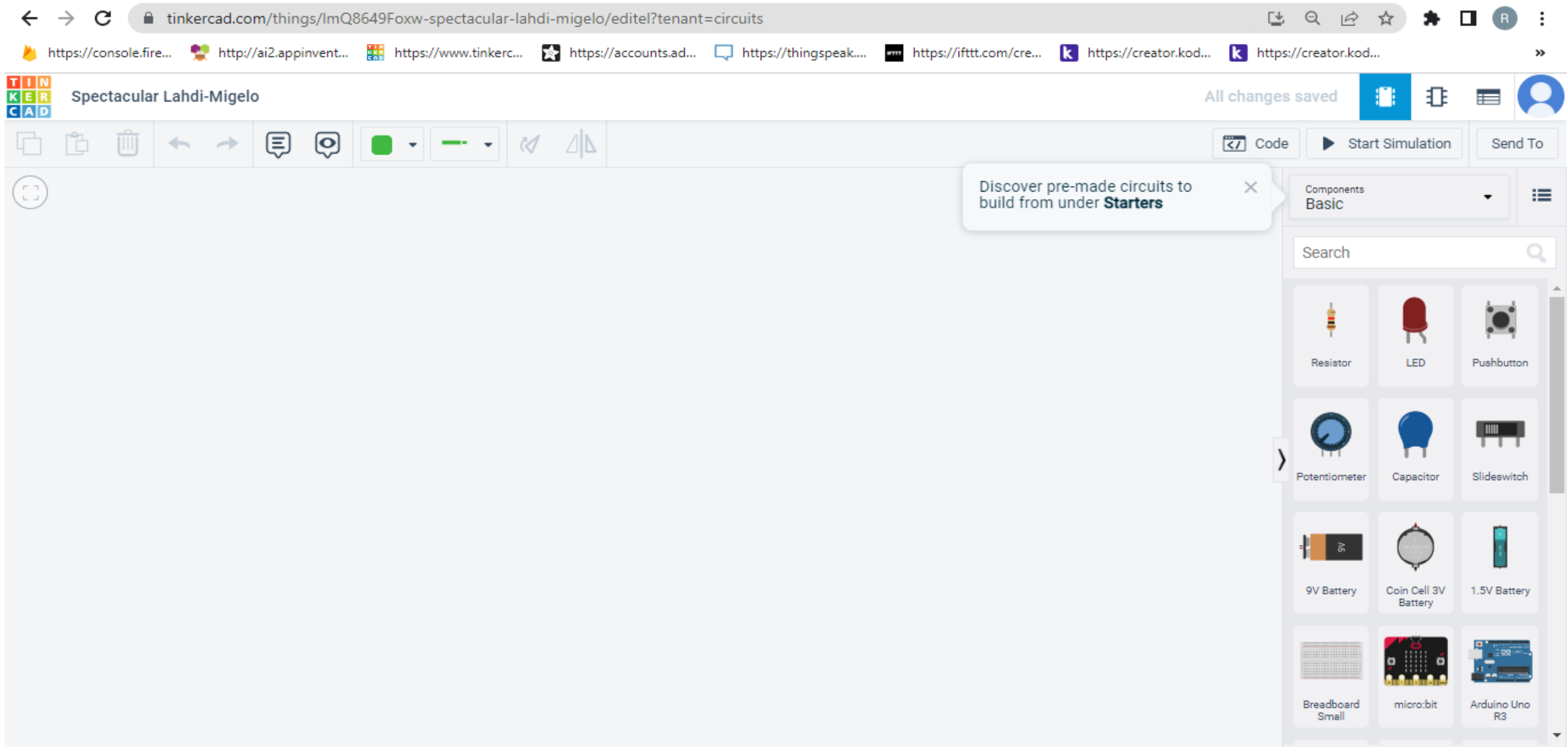
AFTER CREATING A NEW ACCOUNT

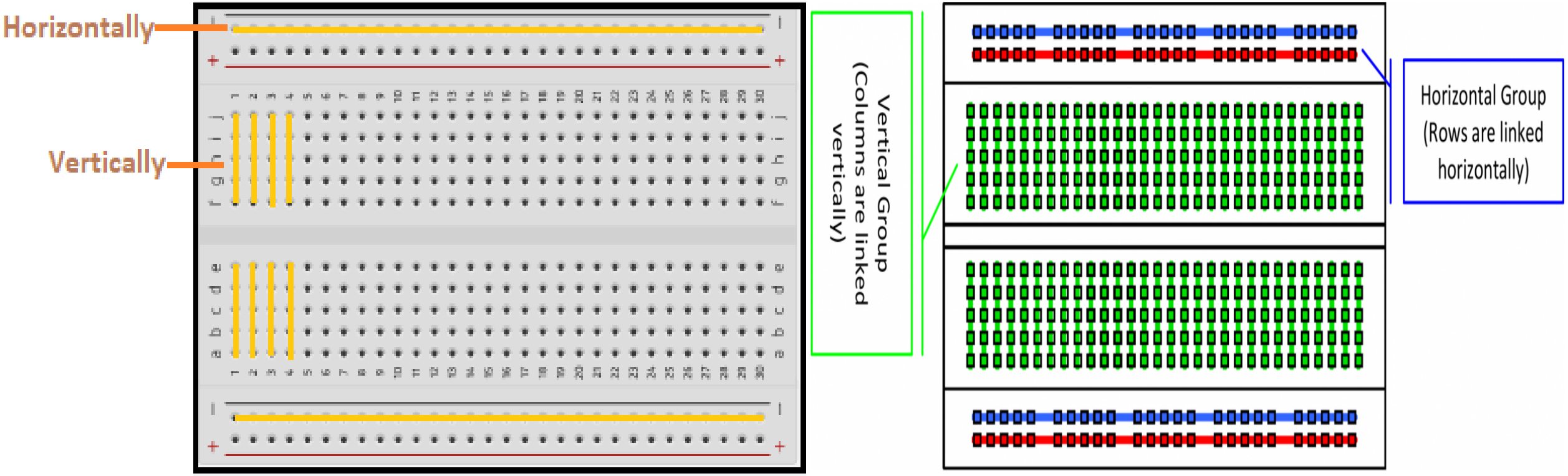


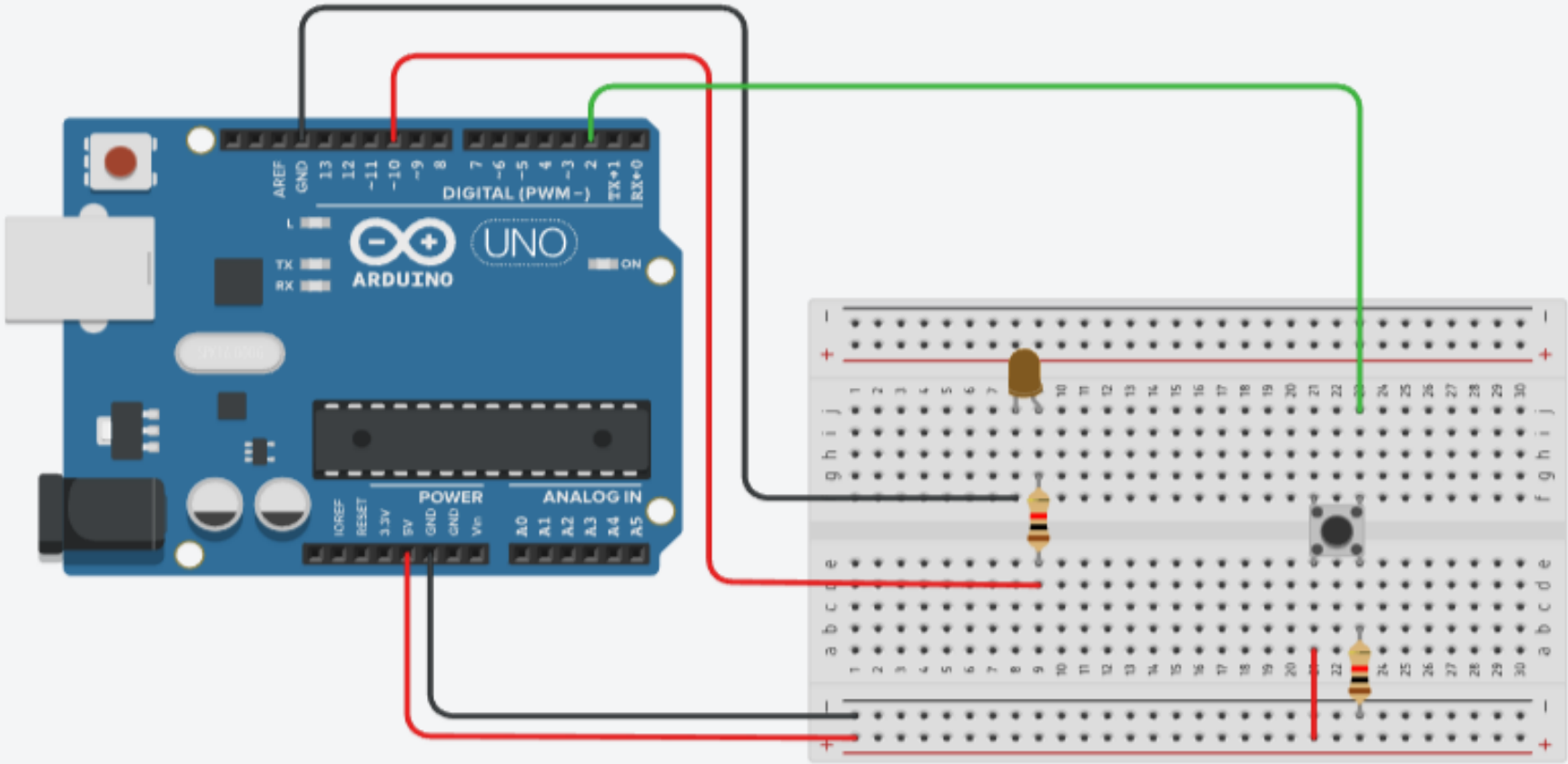
CREATE A NEW CIRCUIT IN TINKERCAD



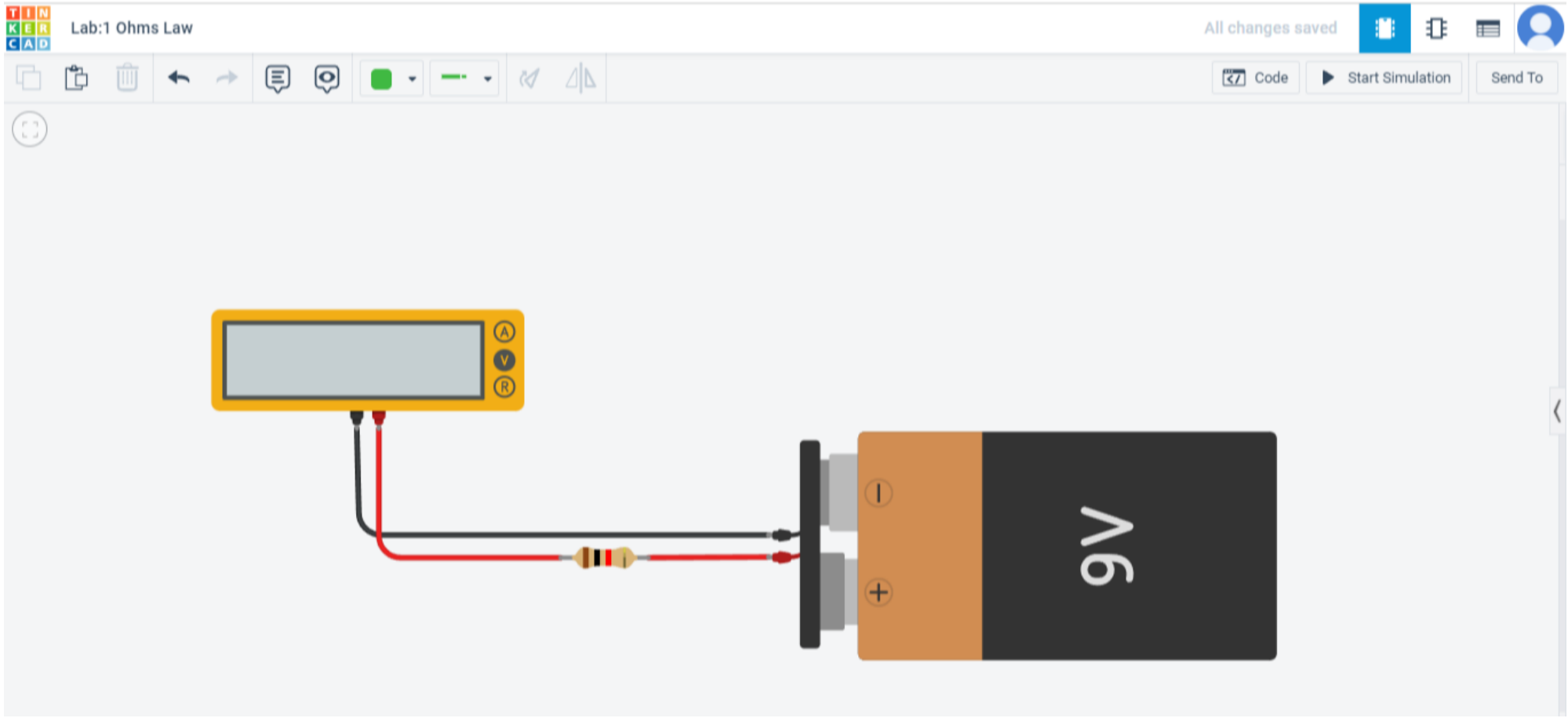


Bread board Connection




DIGITAL (PWM~)
UNO
ARDUINO
POWER
ANALOG IN

Lab : 1 Ohms Law



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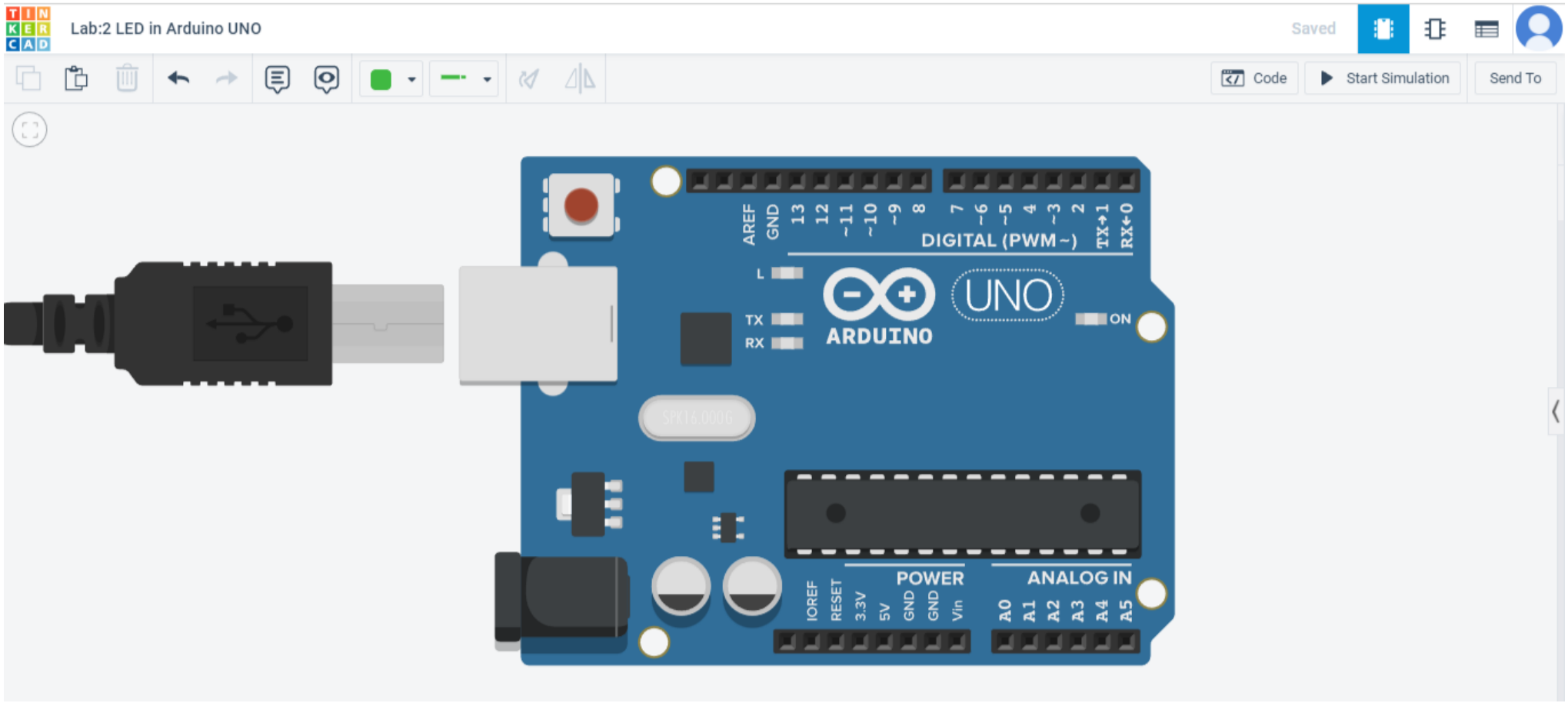
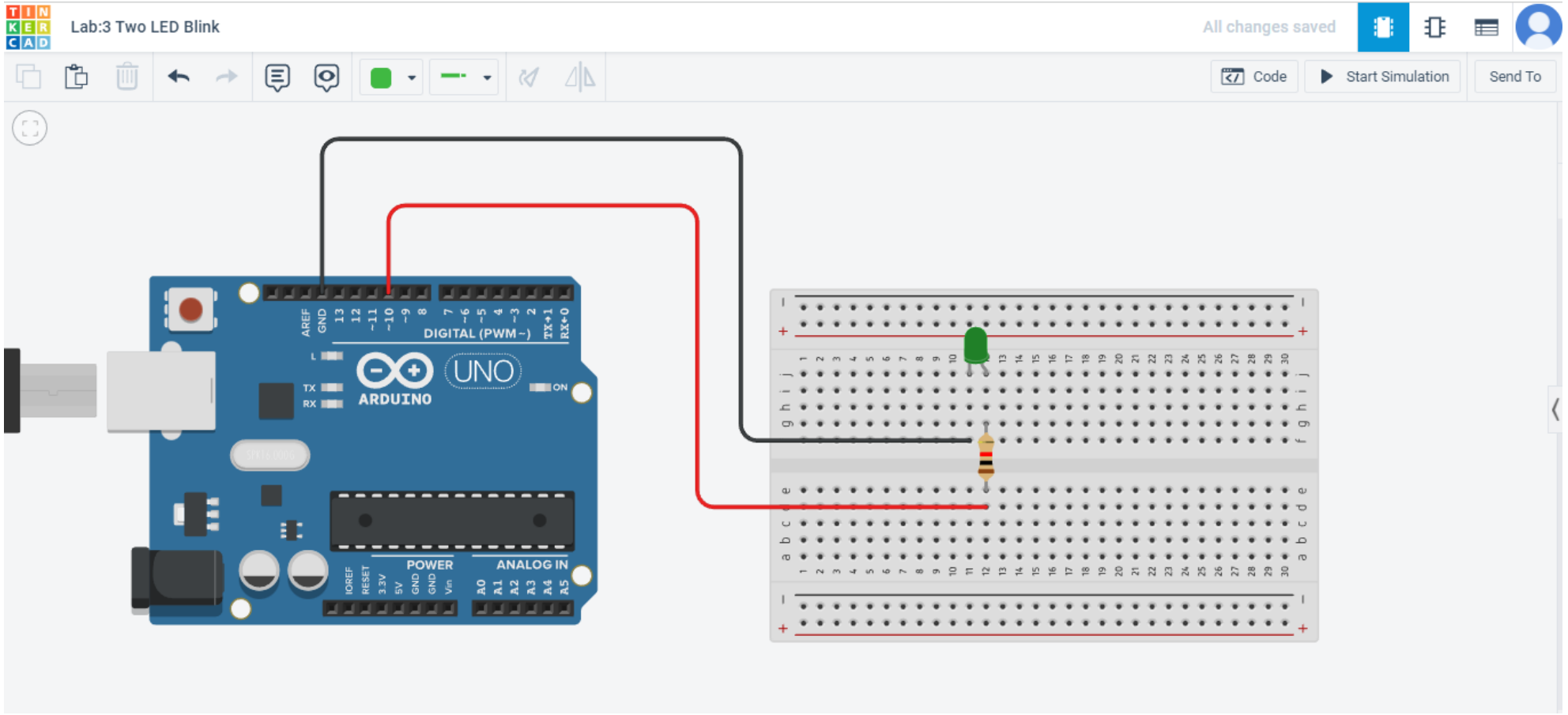
Lab:2 LED in Arduino UNO (LED L blink)



```
void setup()
{
pinMode(LED_BUILTIN, OUTPUT);
}void loop()
{
digitalWrite(LED_BUILTIN, HIGH);
delay(1000); // Wait for 1000 millisecond(s)
digitalWrite(LED_BUILTIN, LOW);
delay(1000); // Wait for 1000 millisecond(s)
}
```

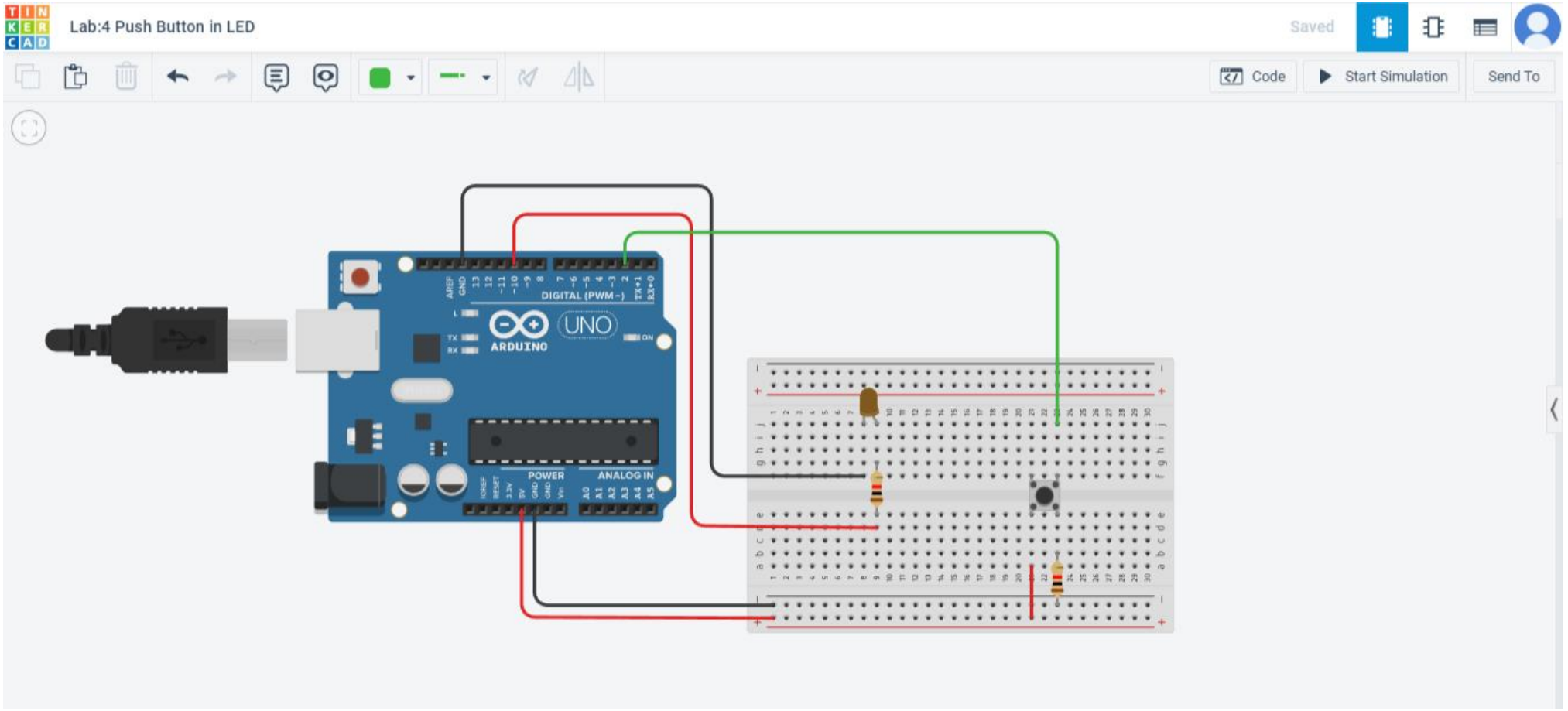
Lab:3 Two LED Blink



```
// C++ code
//
void setup()
{
pinMode(LED_BUILTIN, OUTPUT);
pinMode(10, OUTPUT);
}
```

```
void loop()
{
digitalWrite(LED_BUILTIN, HIGH);
digitalWrite(10, LOW);
delay(1000); // Wait for 1000 millisecond(s)
digitalWrite(LED_BUILTIN, LOW);
digitalWrite(10, HIGH);
delay(1000); // Wait for 1000 millisecond(s)
}
```

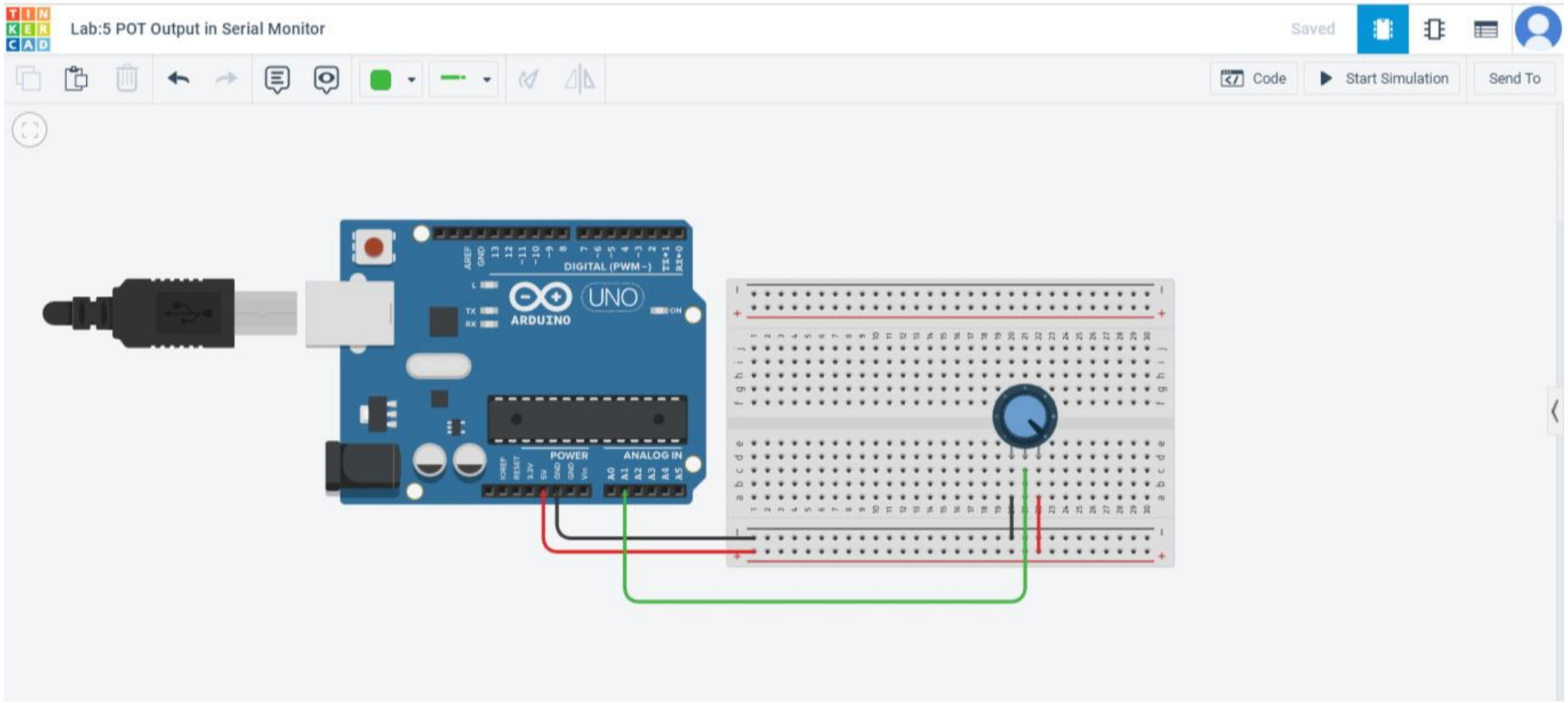
Lab:4 Push Button in LED



```
// C++ code
//
int pushbutton=2;
void setup()
{
pinMode(10, OUTPUT);
pinMode(pushbutton,INPUT);
}
```

```
void loop()
{
int inputval=digitalRead(pushbutton);
if(inputval==1){
digitalWrite(10,HIGH);
}
if(inputval==0){
digitalWrite(10,LOW);
}
}
```

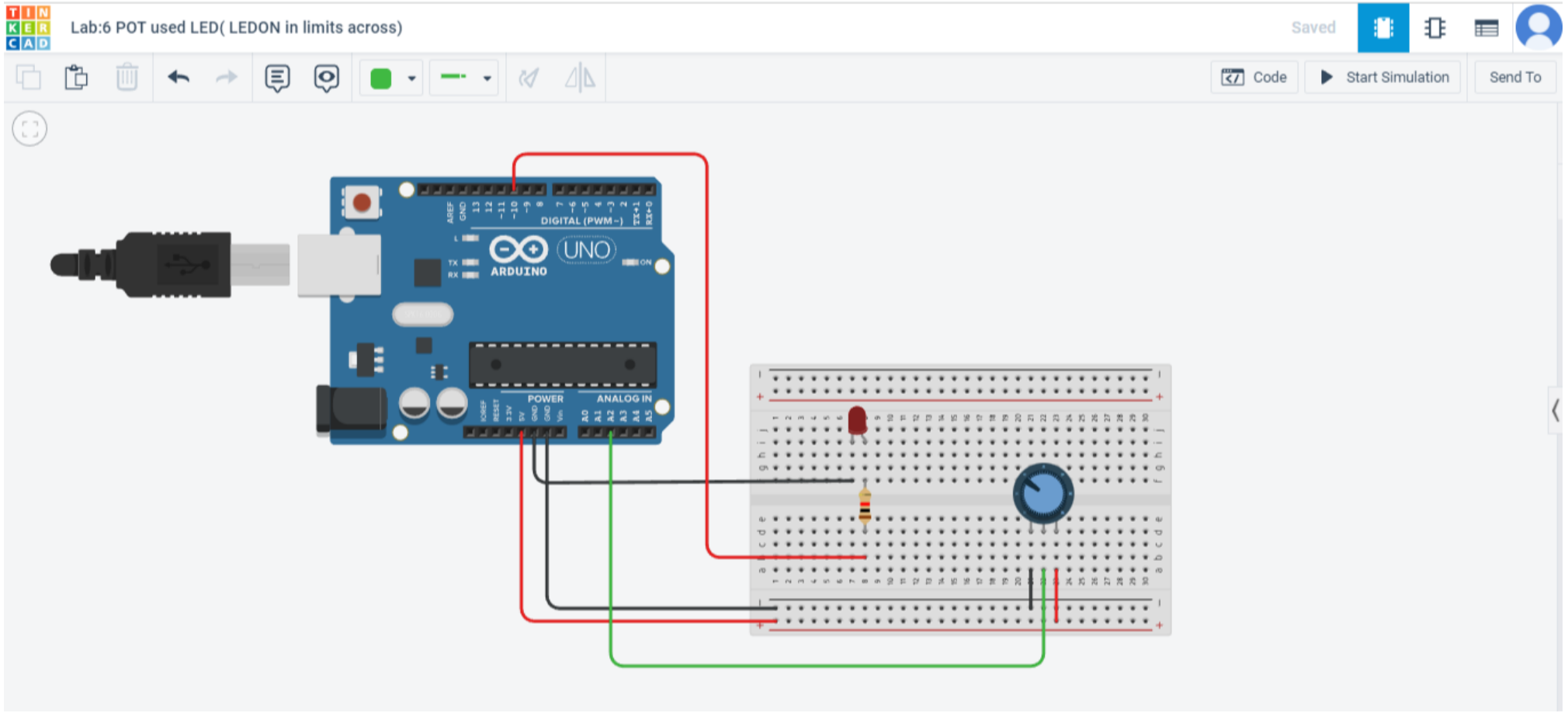
Lab:5 POT Output in Serial Monitor



```
// C++ code
//
void setup()
{
pinMode(A0, INPUT);
Serial.begin(9600);
}
```

```
void loop()
{
int sensorValue = analogRead(A0);
Serial.println(sensorValue);
delay(500);
}
```

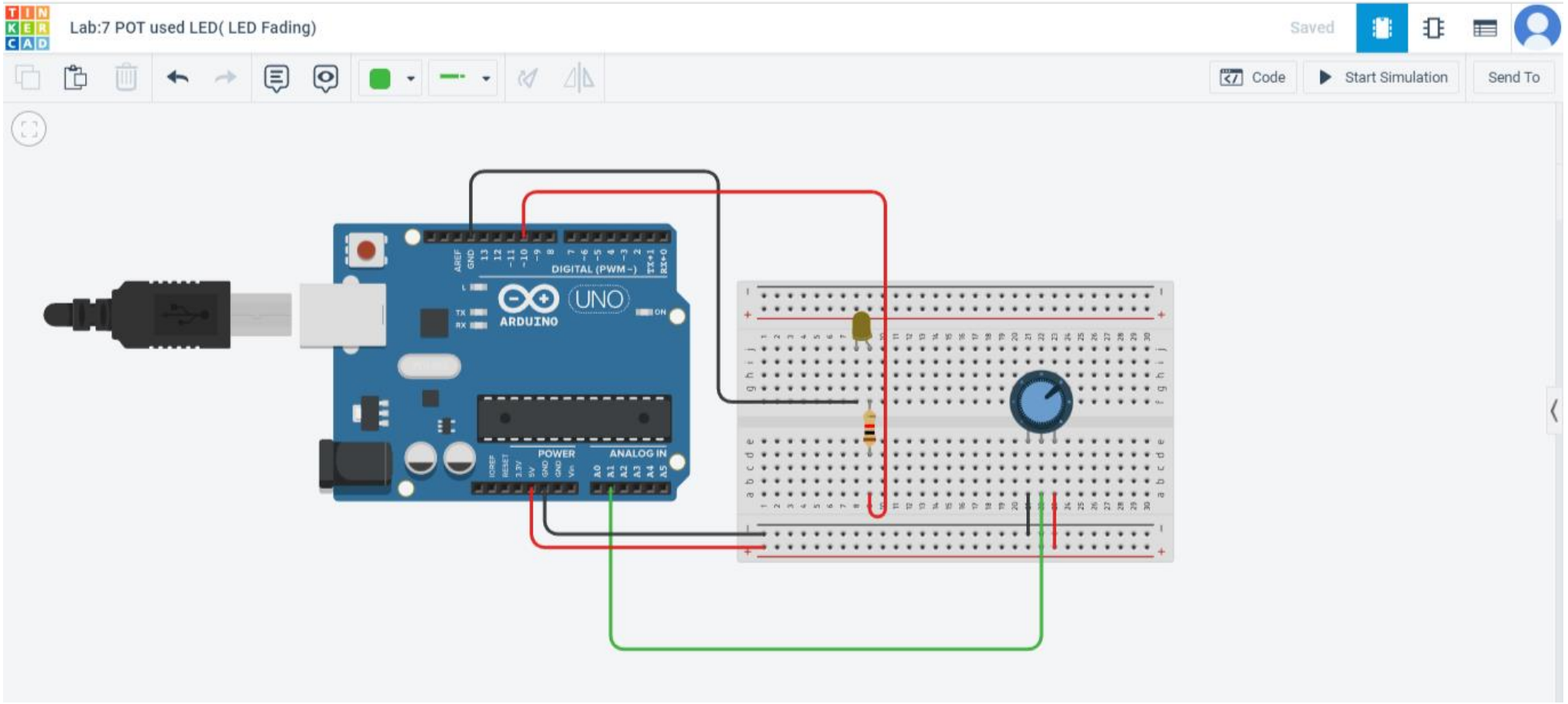
Lab:6 POT Used LED (LED ON in Limits Across)



```
// C++ code
//
void setup()
{
pinMode(10, OUTPUT);
pinMode(A0, INPUT);
Serial.begin(9600);
}
```

```
void loop()
{
int sensorValue = analogRead(A0);
Serial.println(sensorValue);
if (sensorValue>=512) {
digitalWrite(10, HIGH);
} else {
digitalWrite(10, LOW);
}
delay(500);
}
```

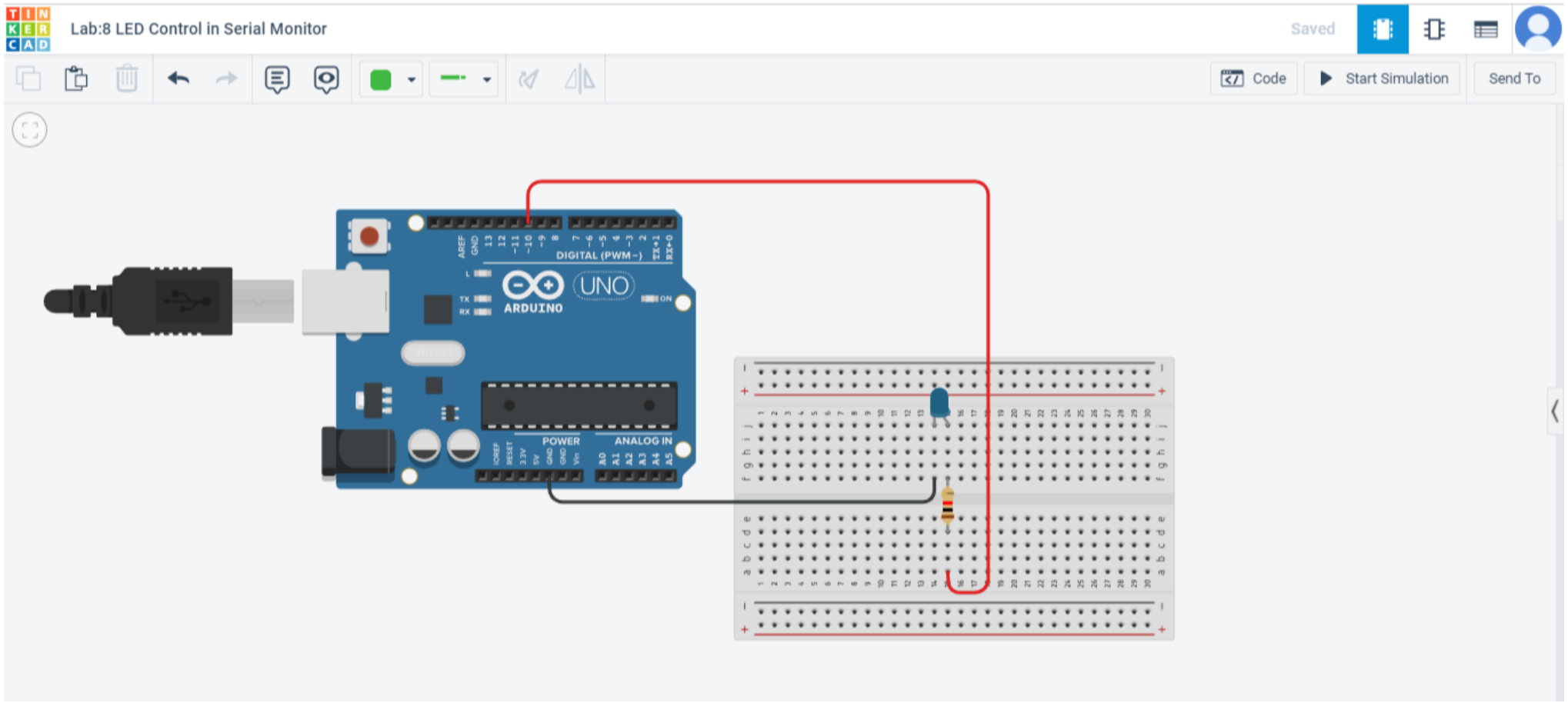
Lab7: POT Used LED (LED FADING)



```
void setup()
{
pinMode(10, OUTPUT);
pinMode(A0, INPUT);
Serial.begin(9600);
}
```

```
void loop()
{
int sensorValue = analogRead(A0);
Serial.println(sensorValue);
int brightness = map(sensorValue, 0, 1023, 0, 255);
analogWrite(10, brightness);
delay(50);
}
```

Lab: 8 LED Control in Serial Monitor

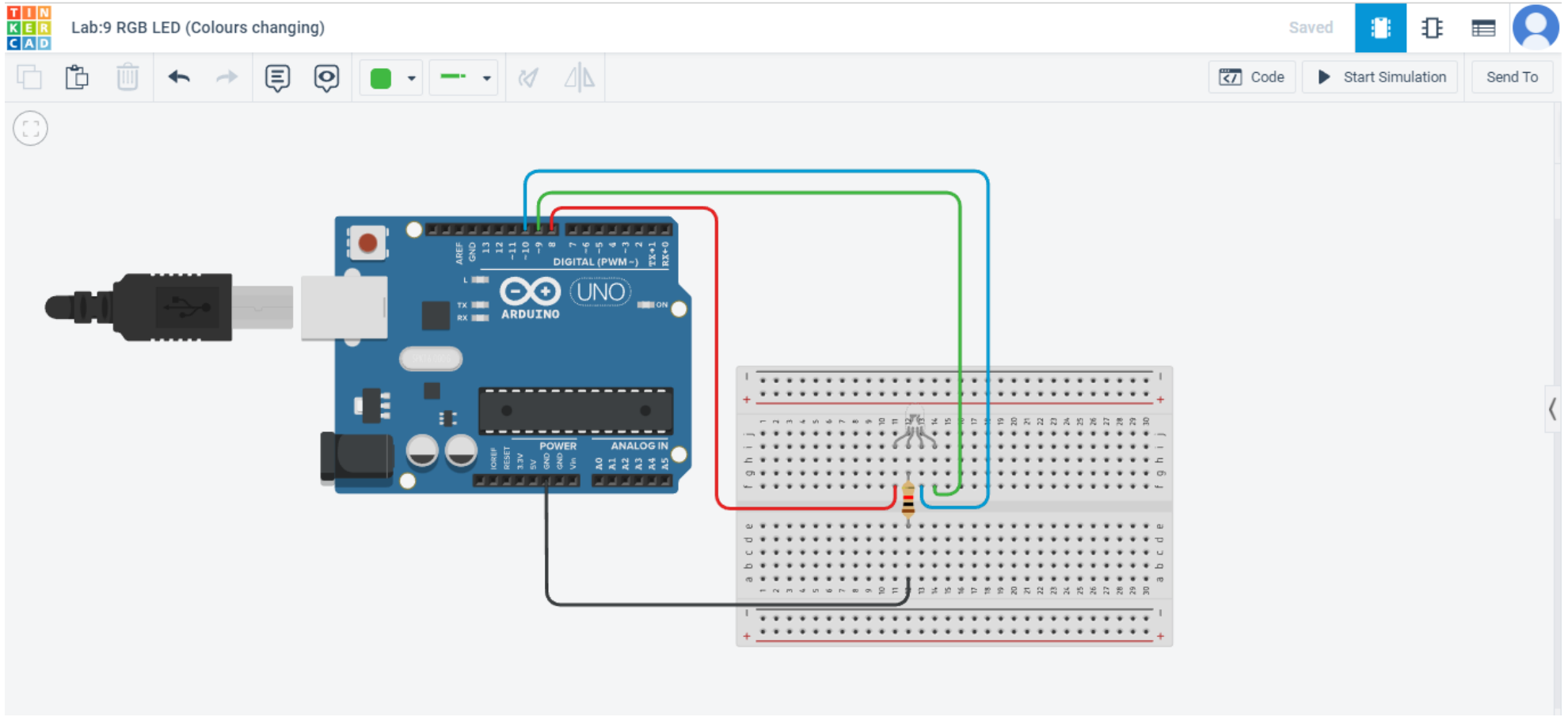


```
// C++ code
//
void setup()
{
pinMode(10, OUTPUT);
Serial.begin(9600);
}
```

```
void loop()
{
if (Serial.available()) {
char c=Serial.read();
if(c=='A')
{
digitalWrite(10, HIGH);
Serial.println("led on");
```

```
}
else if(c=='B')
{
digitalWrite(10, LOW);
Serial.println("led off");
}
}
}
```

Lab:9 RGB LED (Colours Changing)

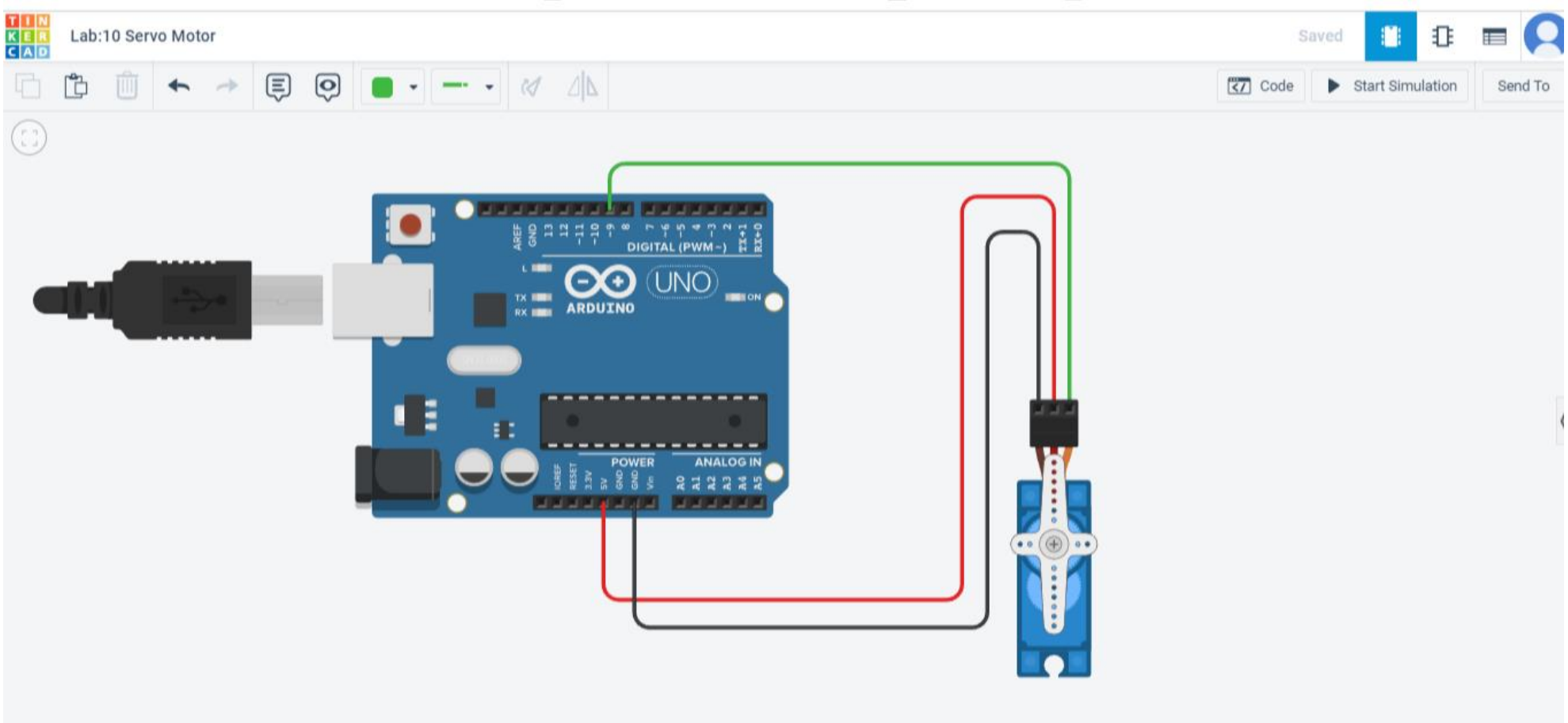


```
int redPin= 10;
int greenPin = 9;
int bluePin = 8;
void setup() {
pinMode(redPin, OUTPUT);
pinMode(greenPin, OUTPUT);
pinMode(bluePin, OUTPUT);
}
```

```
void loop() {
setColor(255, 0, 0); // Red Color
delay(1000);
setColor(0, 255, 0); // Green Color
delay(1000);
setColor(0, 0, 255); // Blue Color
delay(1000);
setColor(255, 255, 255); // White Color
```

```
delay(1000);
setColor(170, 0, 255); // Purple Color
delay(1000);
}
void setColor(int redValue, int greenValue, int blueValue) {
analogWrite(redPin, redValue);
analogWrite(greenPin, greenValue);
analogWrite(bluePin, blueValue);
}
```

Lab:10 Servo Motor

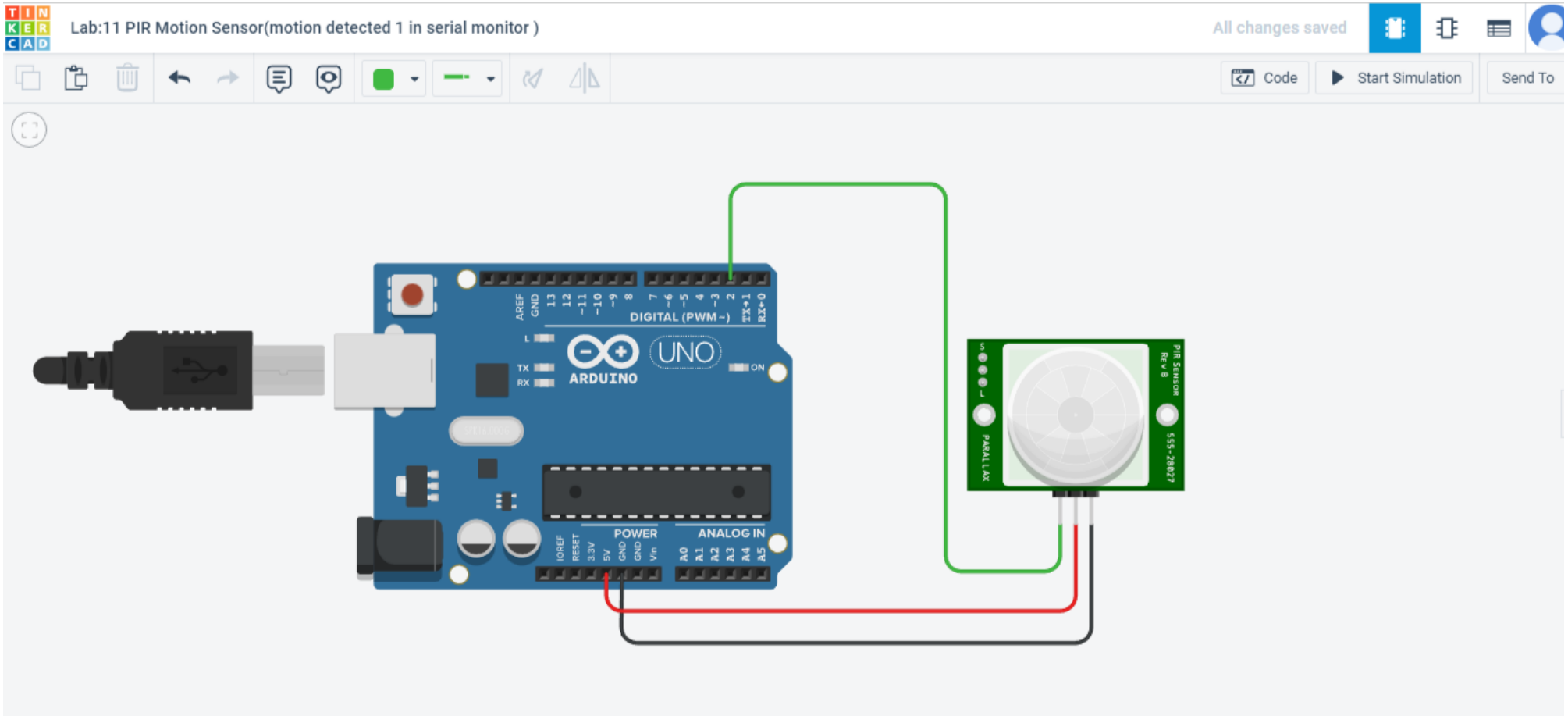


```
#include <Servo.h>
Servo myservo; // create servo object to control a servo
int pos = 0;
void setup() {
myservo.attach(9);
}
void loop() {
/* goes from 0 degrees to 180 degrees in steps of 1 degree tell servo to go to position in variable 'pos' waits 15ms for the servo to reach the position */
for (pos = 0; pos <= 180; pos += 1) {
myservo.write(pos);
delay(15);
```

```
}
/* goes from 180 degrees to 0 degrees tell servo to go to position in variable 'pos'
waits 15ms for the servo to reach the position */


for (pos = 180; pos >= 0; pos -= 1) {
myservo.write(pos);
delay(15);
}
}
```

Lab:11 PIR Motion Sensor (Motion detected 1 as in serial monitor)

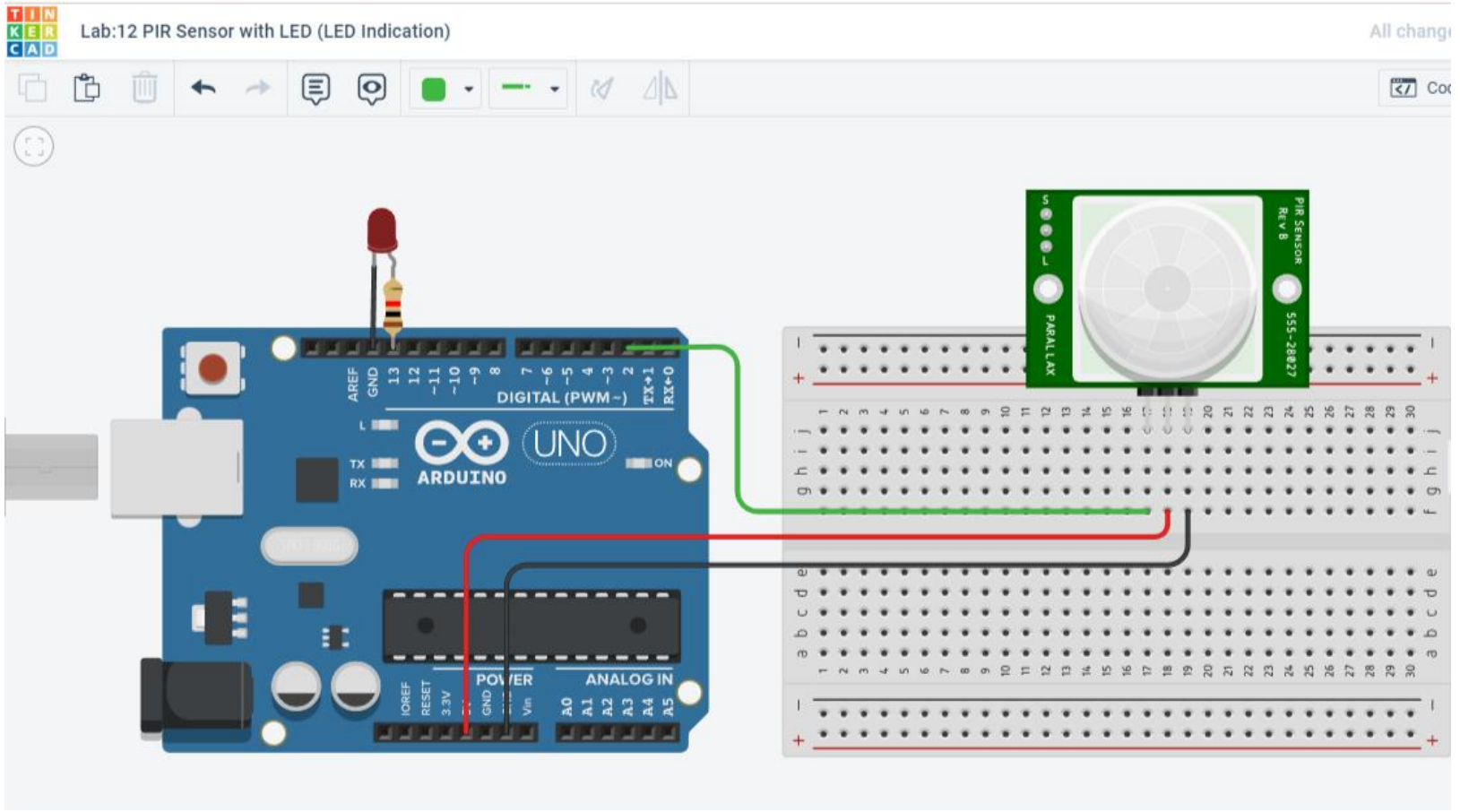


```
// C++ code
//
int PIR = 0;

void setup()
{
  pinMode(2, INPUT);
  Serial.begin(9600);
}
```

```
void loop()
{
  PIR = digitalRead(2);
  Serial.println(PIR);
  delay(10); // Delay a little bit to improve simulation performance
}
```

Lab: 12 PIR Sensor with LED(LED Indication)

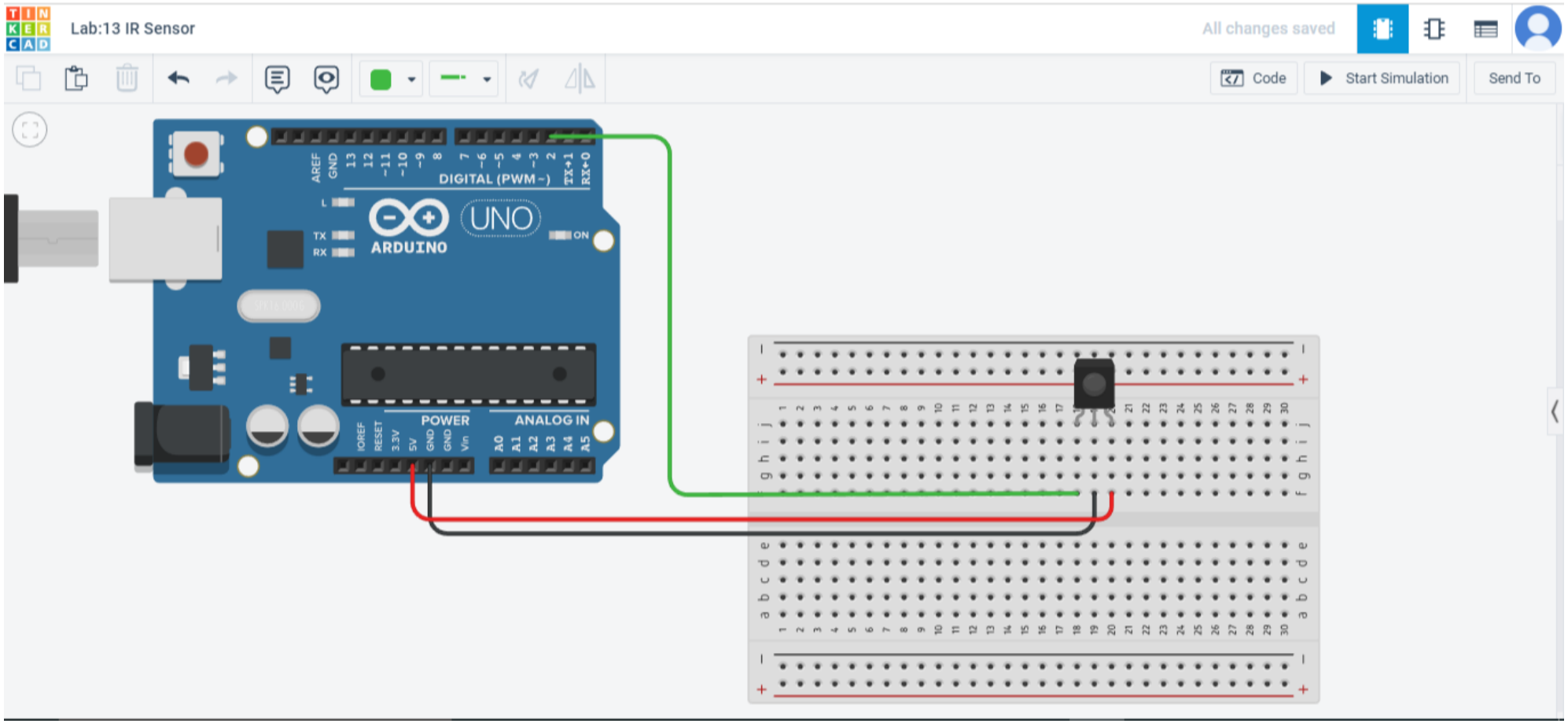


```
  // C++ code
//
int buttonState = 0;

void setup()
{
  pinMode(2, INPUT);
  pinMode(LED_BUILTIN, OUTPUT);
}
```

```
void loop()
{
  // read the state of the pushbutton
  buttonState = digitalRead(2);
  // check if pushbutton is pressed. if it is, the
  // button state is HIGH
  if (buttonState == HIGH) {
    digitalWrite(LED_BUILTIN, HIGH);
  } else {
    digitalWrite(LED_BUILTIN, LOW);
  }
  delay(10); // Delay a little bit to improve simulation performance
}
```

Lab: 13 IR Sensor

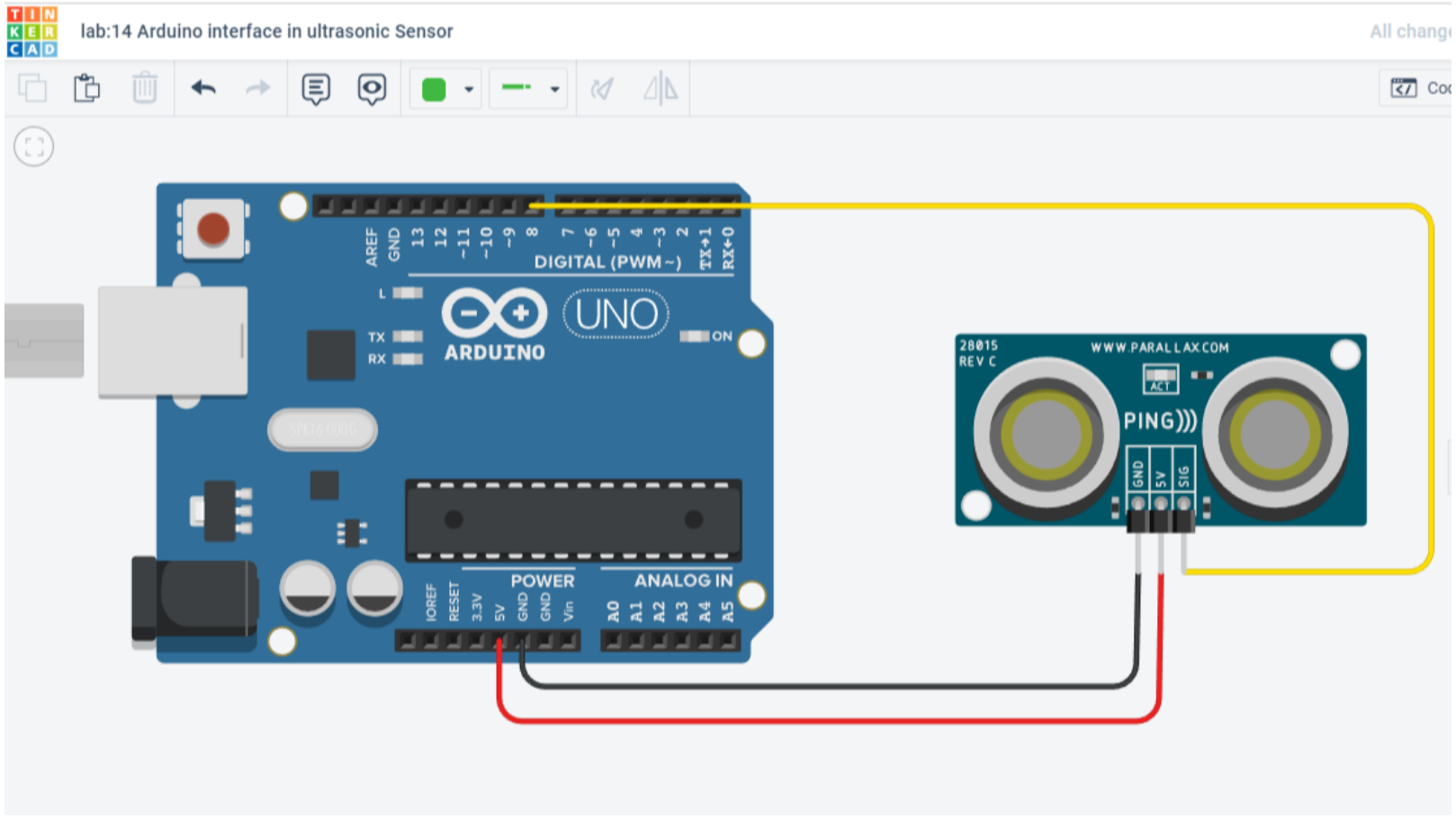


```
// C++ code
//
int IR = 0;

void setup()
{
  pinMode(2, INPUT);
  Serial.begin(9600);
}
```

```
void loop()
{
  IR = digitalRead(2);
  Serial.println(IR);
  delay(10); // Delay a little bit to improve simulation performance
}
```

Lab:14 Arduino Interface in Ultrasonic Sensor



```
int inches =0;
int cm =0;
long readUltrasonicDistance(int triggerPin,int echoPin)
{
  pinMode(triggerPin,OUTPUT);
  digitalWrite(triggerPin,LOW);
  delayMicroseconds(2);
  digitalWrite(triggerPin,HIGH);
  delayMicroseconds(10);
  digitalWrite(triggerPin,LOW);
  pinMode(echoPin,INPUT);
  return pulseIn(echoPin ,HIGH);
}
```

```
void setup()
{
  Serial.begin(9600);
}
void loop()
{
  cm=0.01723*readUltrasonicDistance(8,8);
  inches=(cm/2.54);
  Serial.print(inches);
  Serial.print("in,");
  Serial.print(cm);
  Serial.print("cm");
  delay(100);
}
```

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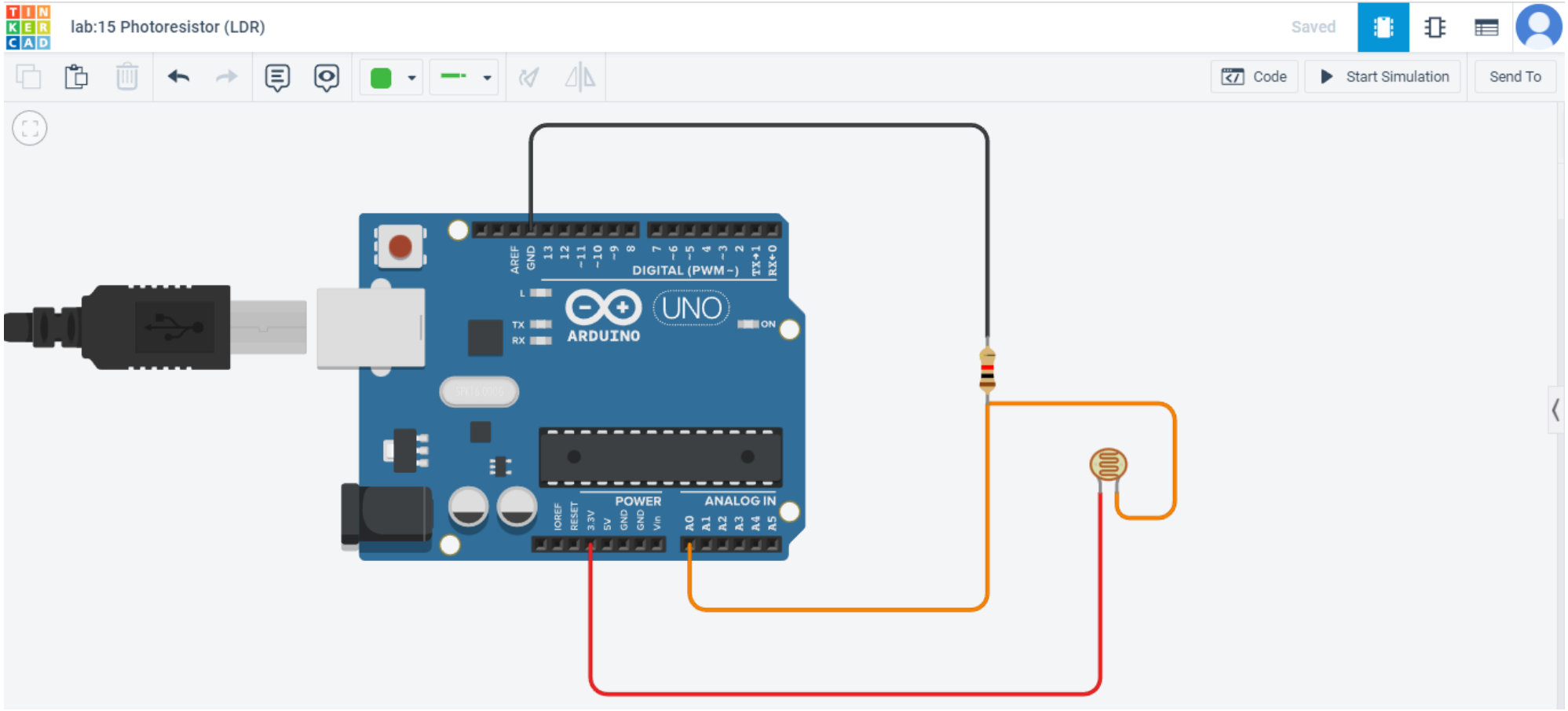
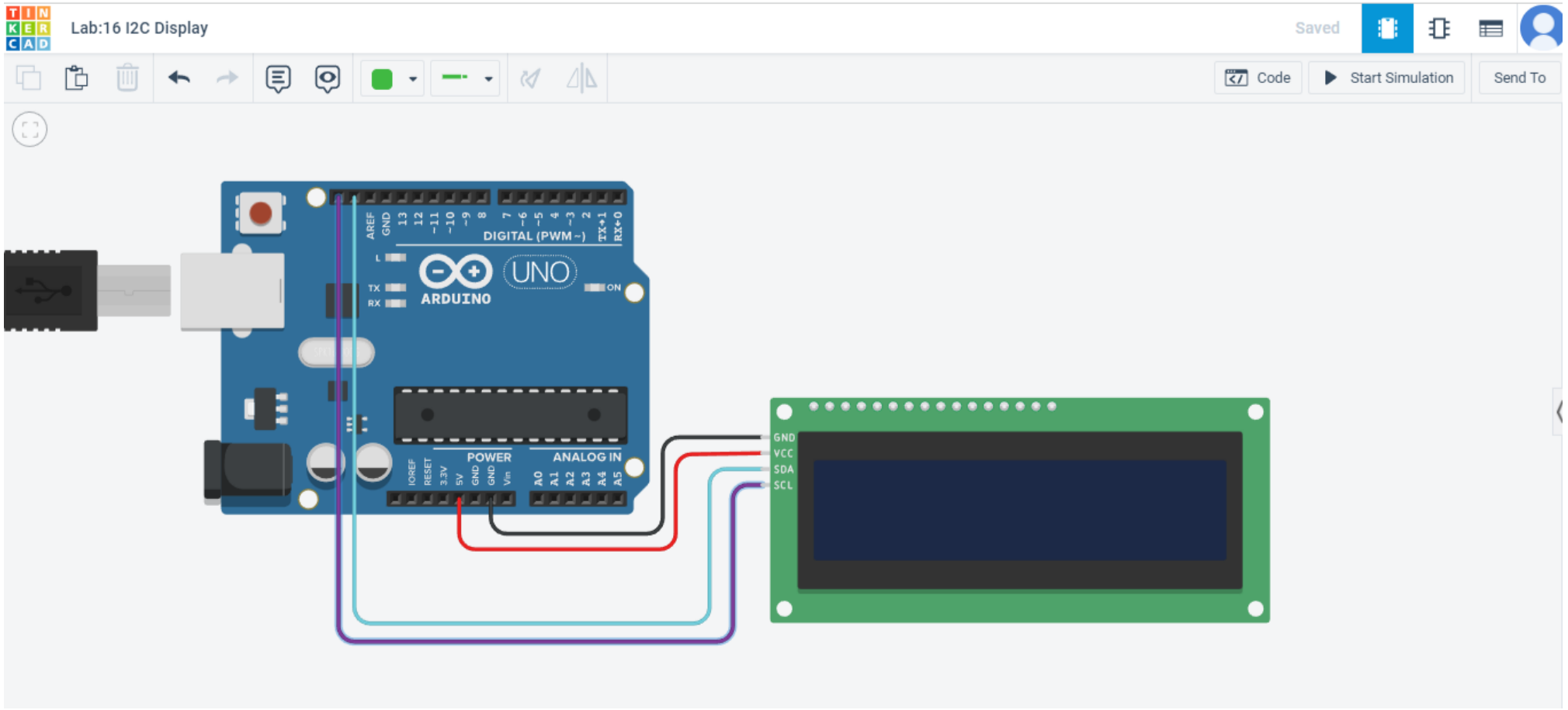
Lab:15 LDR Sensor



```
void setup()
{
  Serial.begin(9600);
  pinMode(A0,INPUT);
}
void loop()
{
  int sensorread= analogRead(A0);
  Serial.print("LDR value:");
  Serial.println(sensorread);
  delay(500);
}
```

Lab:16 I2C Display



```
#include<Adafruit_LiquidCrystal.h>
Adafruit_LiquidCrystal lcd_1(0);
void setup()
{
  lcd_1.begin(16,2);
}
```

```
void loop()
{
  lcd_1.setCursor(0,0);
  lcd_1.print(" RIYASAA LABS");
  lcd_1.setCursor(0,1);
  lcd_1.print(“IoT");
  lcd_1.setBackLight(1);
  delay(500);
  lcd_1.setBackLight(0);
  delay(500);
}
```